

A Practical Introduction to `git`

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- Version Control: **git**.
- Scenario 1: **single** developer, **local** repository.
 - Demo **single+local**
- Scenario 2: **Team** of developers, **central remote** repository. Minimalistic.
 - Demo **multi+remote**
- Extras: **git branch**, how to set up central repo.

Wikipedia

“Revision control, also known as version control, source control or software configuration management (SCM), is the management of changes to documents, programs, and other information stored as computer files.”

Popular Acronyms:

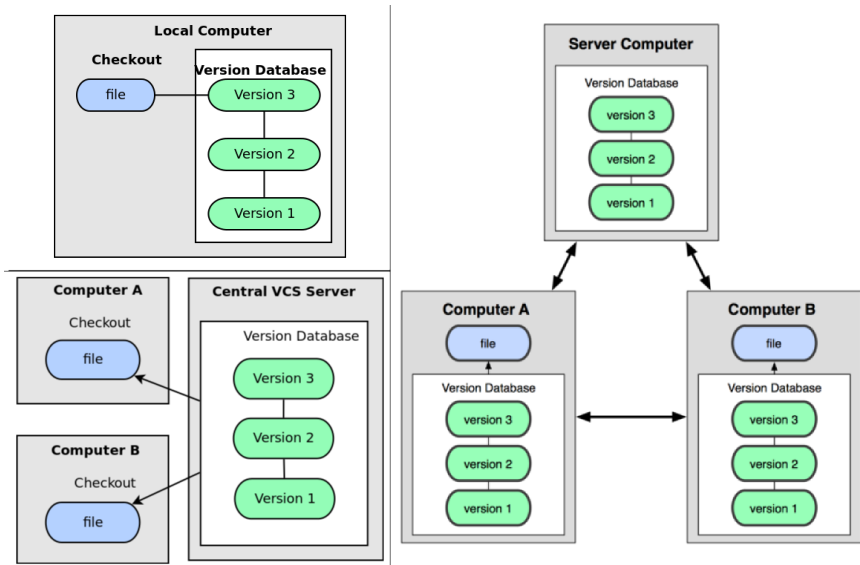
- VC
- SCM

Misnomer:

- Versioning

Q: have you ever used VC? (raise your hand = YES)

Version Control: Local, Centralized, Distributed



From *Pro Git*, S.Chacon 2009, CC 3.0 license.

From: *2010 Python Bootcamp*, Day 3 (Peter Williams).

Why We Like Git

- Fundamental reason: extremely well-engineered, underlying theory is solid. (Turns out Linus knows what he's doing.)
- Rock-solid reliability
- Very, very fast
- Open-source and Free software
- Ergonomic
- Extremely powerful suite of tools
- Decentralized code-sharing model
- Active, committed developer community
- Secure

- Q1: Have you heard about `git`?
- Q2: Do you use `git`?
- Q3: Why the “`git`” name? (from `git` FAQ)
 - 1 Random three-letter combination that is pronounceable.
 - 2 Acronym (global information tracker).
 - 3 Irony.

git? Why “git”?

Linus Torvalds: “I name all my projects after myself. First Linux, now *git*.”



<http://www.merriam-webster.com/dictionary/git>

git  *noun* \ˈɡɪt\

Definition of GIT

British : a foolish or worthless person

Examples of GIT

- That *git* of a brother of yours has ruined everything!
- <oh, don't be such a silly *git*, of course your mates want you around>

Origin of GIT

variant of *get*, term of abuse, from ²*get*

First Known Use: 1929

Related to GIT

Synonyms: *berk* [*British*], *booby*, *charley* (also *charley*) [*British*], *cuckoo*, *ding-a-ling*, *dingbat*, *ding-dong*, *dipstick*, *doofus* [*slang*], *featherhead*, *fool* [*British*], *goose*, *half-wit*, *jackass*, *lunatic*, *mooncalf*, *nincompoop*, *ninny*, *ninnyhammer*, *nit* [*chiefly British*], *nitwit*, *nut*, *nutcase*, *simp*, 7 / 46

git

```
usage: git [OPTIONS] COMMAND [ARGS]
```

The most commonly used git commands are:

add	Add file contents to the index
commit	Record changes to the repository
diff	Show changes between commits, commit
...	

```
git help <command>
```

```
git status
```


Introduce yourself to `git`:

```
git config --global user.name "Emanuele Olivetti"
```

```
git config --global user.email "olivetti@fbk.eu"
```

Scenario 1: single developer + local repository.

Single+Local `git`. Motivations.

- **Q:** do you use VC for local repo?
- Why VC for single developer + local repository?
 - First step towards a shared project.
 - Backup.
 - Keep memory of your work.

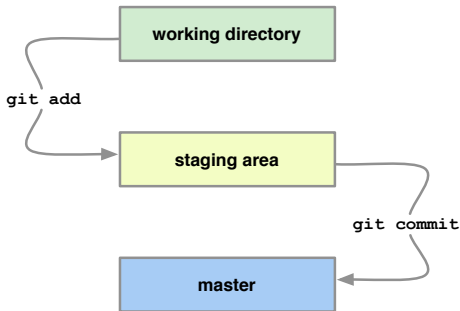
```
git init
```

- Creates an empty `git` repository.
- Creates the git directory: `.git/`



Single+Local git. The tracking process.

```
git add <filename>
```



```
git commit -m "Let us begin."
```

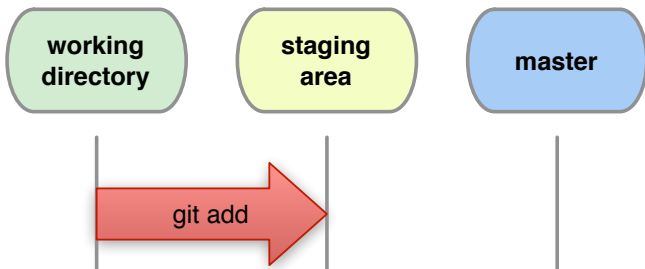
Wikipedia

“A *staging area* is a location where organisms, people, vehicles, equipment or material are assembled before use”.

Single+Local git. Add.

```
git add file1 [file2 ...]
```

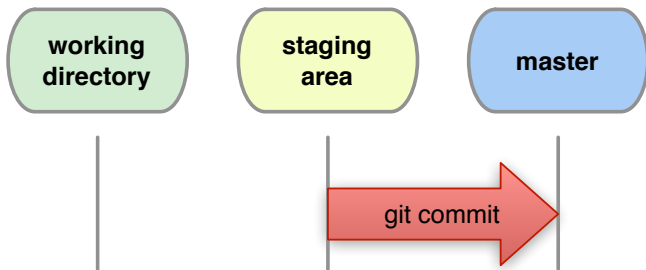
- Adds new files for next commit.
- Adds content from working dir to the staging area (index) for next commit.
- DOES NOT add info on file permissions other than *exec/noexec* (755 / 644).
- DOES not add directories *per se*.



Single+Local git. Commit.

```
git commit [-m "Commit message."]
```

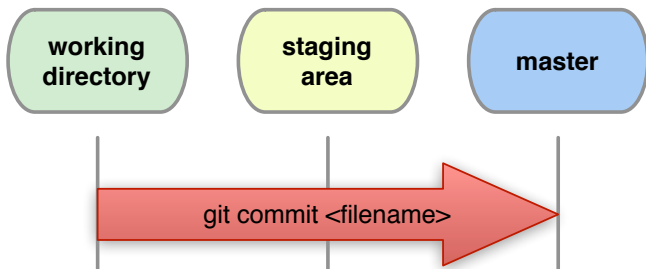
Records changes from the staging area to master.



Single+Local git. Commit.

```
git commit file1 file2
```

Records all changes of `file1`, `file2` from working dir and staging area to master.



```
git commit -a
```

Records all changes in working dir and staging area. *Be Careful!*

Single+Local git. Commit names. OPTIONAL

- Every *commit* is a **git-object**.
- The history of a project is a graph of objects referenced by a 40-digit **git-name**: *SHA1(object)*.
- *SHA1(object)* = 160-bit Secure Hash Algorithm.
- Examples:

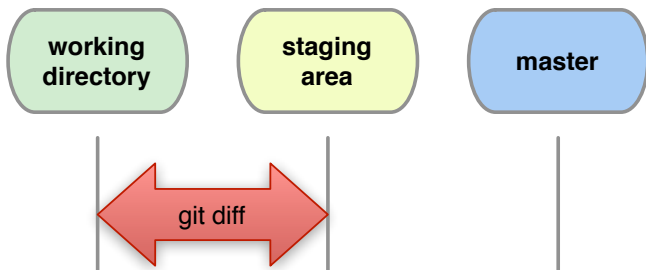
```
$ git commit README -m "Added README."  
[master ddb4929] Added README.  
1 files changed, 1 insertions(+), ...
```

or

```
$ git log  
commit ddb49293790b84f0bdcd74fd9fa5cab0...  
Author: Emanuele Olivetti <olivetti@fbk.eu>  
Date:   Wed Sep 15 00:08:46 2010 +0200  
...
```

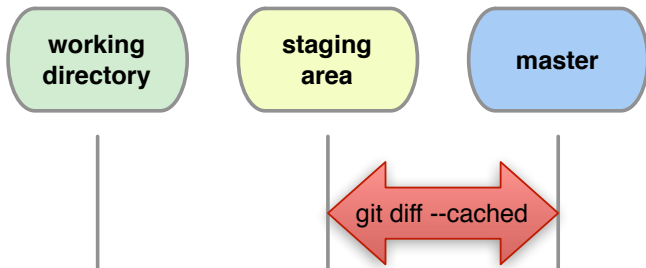
`git diff`

Shows what changes between *working directory* and *staging area (index)*.



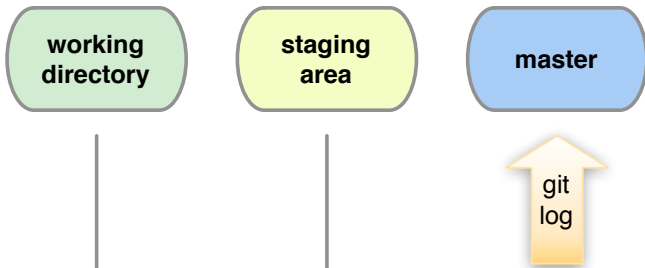
Q: “git add” then “git diff”. What output?

`git diff --cached` shows differences between index and last commit (**HEAD**).



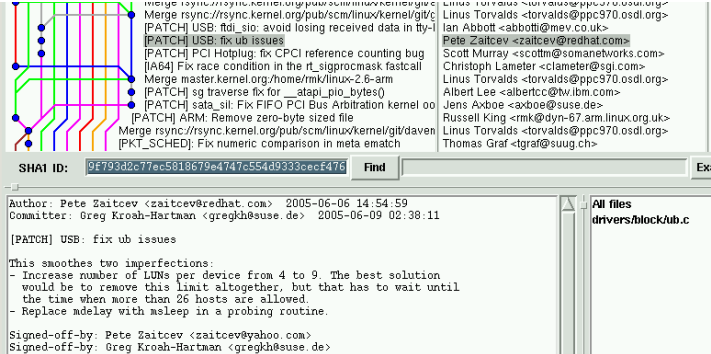
`git log`

Shows details of the commits.



gitk

GUI to browse the `git` repository.



The screenshot shows the gitk GUI interface. On the left, a commit graph displays a series of colored lines representing commit history. The main window displays commit details for SHA1 ID 9f793d2c77ec5818679e4747c554d9333cec476. The commit message is "[PATCH] USB: fix ub issues". The commit was authored by Pete Zaitcev on 2005-06-06 and committed by Greg Kroah-Hartman on 2005-06-09. The commit description explains that the patch smoothes two imperfections: increasing the number of LUNs per device from 4 to 9 and replacing mdelay with msleep in a probing routine. A file browser on the right shows the file path "drivers/block/ub.c".

```
merge rsync://rsync.kernel.org/pub/scm/linux/kernel/git/
Merge rsync://rsync.kernel.org/pub/scm/linux/kernel/git/
[PATCH] USB: ftdi_sio: avoid losing received data in tty-
[PATCH] USB: fix ub issues
[PATCH] PCI Hotplug: fix CPCI reference counting bug
[IA64] Fix race condition in the rt_sigprocmask fastcall
Merge master.kernel.org:/home/rmk/linux-2.6-arm
[PATCH] sg traverse fix for __atapi_pio_bytes()
[PATCH] sata_sil: Fix FIFO PCI Bus Arbitration kernel oo
[PATCH] ARM: Remove zero-byte sized file
Merge rsync://rsync.kernel.org/pub/scm/linux/kernel/git/daven
[PKT_SCHED]: Fix numeric comparison in meta ematch
Linus Torvalds <torvalds@ppc970.osdl.org>
Linus Torvalds <torvalds@ppc970.osdl.org>
Ian Abbott <abbotti@mev.co.uk>
Pete Zaitcev <zaitcev@redhat.com>
Scott Murray <scottm@somanetworks.com>
Christoph Lameter <clameter@sgi.com>
Linus Torvalds <torvalds@ppc970.osdl.org>
Albert Lee <albertcc@tw.ibm.com>
Jens Axboe <axboe@suse.de>
Russell King <rmk@dyn-67.arm.linux.org.uk>
Linus Torvalds <torvalds@ppc970.osdl.org>
Thomas Graf <tgraf@suug.ch>
```

SHA1 ID: 9f793d2c77ec5818679e4747c554d9333cec476 Find Ex

Author: Pete Zaitcev <zaitcev@redhat.com> 2005-06-06 14:54:59
Committer: Greg Kroah-Hartman <gregkh@suse.de> 2005-06-09 02:38:11

[PATCH] USB: fix ub issues

This smoothes two imperfections:

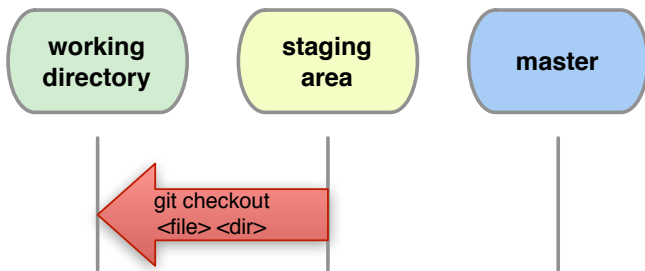
- Increase number of LUNs per device from 4 to 9. The best solution would be to remove this limit altogether, but that has to wait until the time when more than 26 hosts are allowed.
- Replace mdelay with msleep in a probing routine.

Signed-off-by: Pete Zaitcev <zaitcev@yahoo.com>
Signed-off-by: Greg Kroah-Hartman <gregkh@suse.de>

All files
drivers/block/ub.c

```
git checkout <filename>
```

Get rid of what changed in **<filename>** (between working dir and staging area).



Back to the past when you did commit `dbb49293790b84...`

```
git checkout dbb4929
```

...and now, *back to the present!*

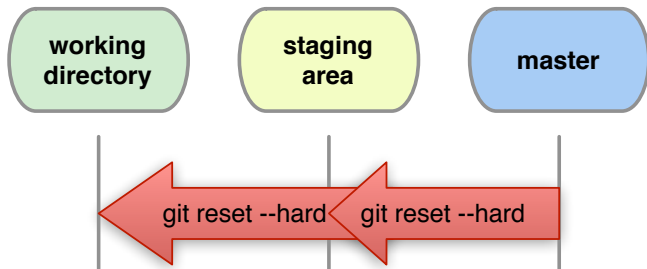
```
git checkout master
```

Single+Local git. “How to clean this mess??. OPT.

First read *carefully* `git status`. If you panic:

```
git reset --hard HEAD
```

Restore all files as in the last commit.



Warning: `reset` can destroy history!

Warning: whenever you want to *remove*, *move* or *rename* a tracked file use **git**:

```
git rm <filename>
```

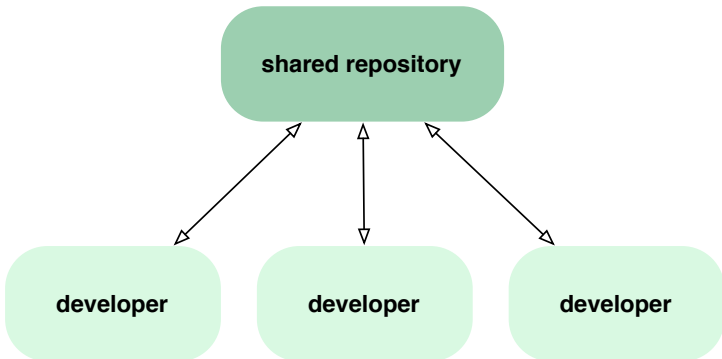
```
git mv <oldname> <newname>
```

Remember to **commit** these changes!

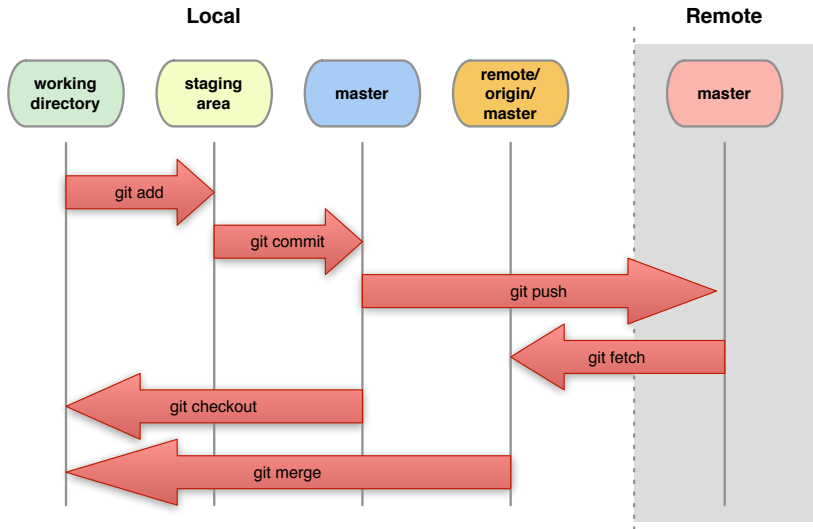
```
git commit -m "File (re)moved."
```

Demo: `demo_git_single_local.txt`

Scenario 2: multiple developers + remote central repository.

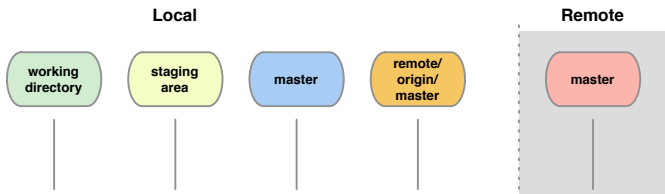


multi+remote/shared git.



```
git clone <URL>
```

Creates *two* local copies of the *whole* remote repository.



Available transport protocols:

- `ssh://`, `git://`, `http://`, `https://`, `file://`

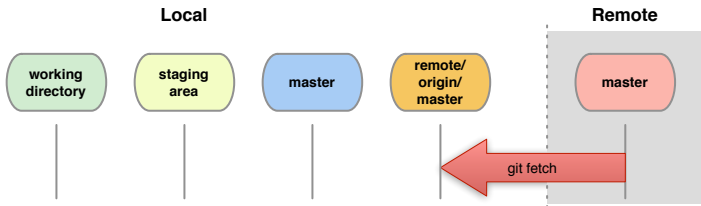
Ex.: `git clone git://github.com/hanke/PyMVPA`

```
git remote -v
```

Shows name and **URL** of the remote repository.

git fetch

- Downloads updates from remote master to local remote master.
- The local master, staging area and working directory do not change.

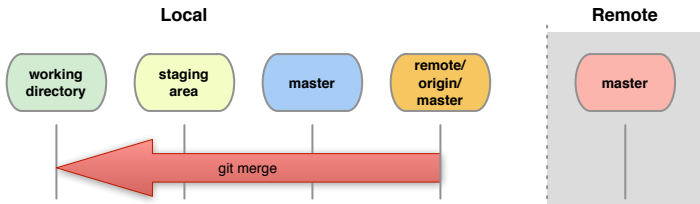


Q: Why **origin**?

A: Just a label for **Remote**. Choose the one you like.

git merge

- Joins development histories together.
- **Warning:** can generate *conflicts*!
- **Hint:** merge only when all changes are committed.



`git fetch + git merge = git pull`

Conflict!

...

```
<<<<<< yours:sample.txt
```

```
Conflict resolution is hard;
```

```
let's go shopping.
```

```
=====
```

```
Git makes conflict resolution easy.
```

```
>>>>>> theirs:sample.txt
```

...

How to resolve conflicts.

- 1 See where conflicts are:

```
git diff
```

- 2 Edit conflicting lines.

- 3 Add changes to the staging area:

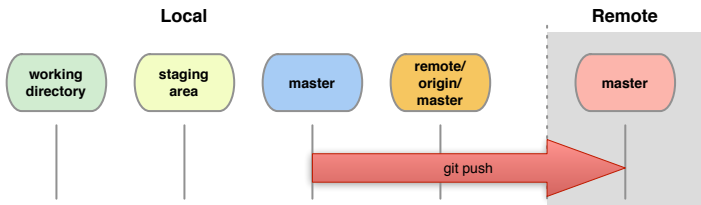
```
git add file1 [...]
```

- 4 Commit changes:

```
git commit -m "Conflicts solved."
```

git push

- Updates *remote masters* (both Local and Remote).
- Requires `fetch+merge` first.



Demo: `demo_git_multi_remote.txt`.

Other related files:

- `create_remote_repo_sn.sh`
- `collaborator1.sh`
- `collaborator2.sh`
- `collaborator2.sh`

- Local branching + demo.
- Setting up a remote shared repository + demo.

```
git branch
```

Shows names of local branches.

```
git branch new_feature
```

Creates a new branch named `new_feature`.

```
git checkout new_feature
```

Switches to branch `new_feature`.

```
git checkout master
```

Switches back to the `master` branch.

```
git merge new_feature
```

Merge `new_feature` changes into `master`.

Demo: `demo_git_branching_local.txt`.

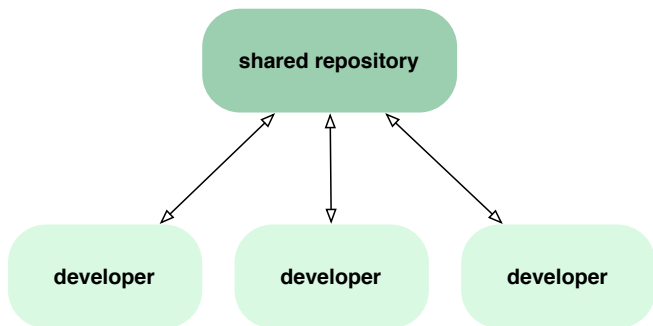
Setting up a remote+shared repository. **OPTIONAL**

GOAL: I want to share my local repository so others can **push**.

“Why can't I just *extend permissions* in my **local** repo?”

- Yes you can...
- ...but your colleagues will not push (**read-only**).

To have it **read-write**: set up a **remote shared** repository.



Setting up a remote+shared repository. **OPTIONAL**

You have a local repository and want to share it (**ssh**) from a remote server.

On *remote* server create **bare+shared** repository:

- `mkdir newproject`
- set up proper *group* permissions: `chmod g+rws newproject`
- `cd newproject`
- `git --bare init --shared=group`

On *local* machine push your repository to remote:

- `git remote add origin`
`ssh://<user>@remote.com/path/newproject`
- `git push -u origin master`

Everybody clones the shared repository:

```
git clone ssh://<user>@remote.com/path/newproject
```

Setting up a remote+shared repository. **OPTIONAL**

Demo: `demo_git_setup_remote.txt`.

Repositories available for you

```
git clone ...
```

PacMan!

```
git://github.com/Debilski/pelita.git
```

Your **personal** git repository (empty):

```
<username>@python.g-node.org:/git/<username>
```

Your **group<X>** git repository (empty):

```
<username>@python.g-node.org:/git/group<X>
```

Q1: Why “<repo>.git”?

Just a reminder about the repository being **bare**.

Q2: Why “ssh://<URL>/” vs. “<URL>:” ?

absolute vs. relative (to *home*) path.

- Zbigniew Jędrzejewski-Szmek
- Tiziano Zito
- Bastian Venthur
- `http://progit.com`
- `apcmag.com`
- `lwn.net`
- `http://www.markus-gattol.name/ws/scm.html`

I want to know more about **git**!

Understanding how **git** works:

- **git** foundations, by Matthew Brett:
`http://matthew-brett.github.com/pydagogue/foundation.html`
- The **git** parable, by Tom Preston-Werner:
`http://tom.preston-werner.com/2009/05/19/the-git-parable.html`

Excellent guides:

- “Pro Git” book: `http://git-scm.com/book` (FREE)
- **git** magic: `http://www-cs-students.stanford.edu/~blynn/gitmagic/`

Code Swarm on NumPy & SciPy:

```
http://il.youtube.com/watch?v=wnaF24aVWTE&feature=related
```

Source:

```
http://code.google.com/p/gource/
```